

# DISCRETE-TIME FUZZY MODELLING AND PARALLEL DISTRIBUTED COMPENSATION CONTROL OF WHEELED MOBILE ROBOTS

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## Abstract

This paper deals with Takagi-Sugeno modelling and parallel distributed compensation (PDC) control of nonholonomic mobile robots. The emphasis is given especially to the modelling part where the problem of discretization is solved. The nonlinear tracking error-model is solved analytically under the premise of ZOH present at the system input. The nonlinear discrete model is then developed. Several discretization approaches are discussed and the modelling errors are analysed and compared. The goal is to find the model that would allow for a simple solution of the underlying control problem. This is why the trade-off between the complexity and the accuracy of the model is discussed. The sector nonlinearity approach is used for constructing the Takagi-Sugeno discrete model. The PDC control is then designed in the LMI (linear matrix inequalities) framework to ensure the stability of the controlled system and to optimise the decay rate. Some performance issues are discussed on the simulation cases.

**Keywords:** Takagi-Sugeno, PDC control, Mobile robot, Kinematic model, Discretization.

## Presenting Author's biography

Sašo Blažič received the B.Sc., M. Sc., and Ph. D. degrees in 1996, 1999, and 2002, respectively, from the Faculty of Electrical Engineering, University of Ljubljana. Currently, he is Associate Professor at the same faculty. The research interests of Sašo Blažič include adaptive, fuzzy and predictive control of dynamical systems and modelling of nonlinear systems. Lately, the focus of his research is in the area of autonomous mobile systems.



## 1 Introduction

Mobile, autonomous robots are about to become an important element of the “factory of the future” [15]. Their flexibility and their ability to react in different situations [10] opened up totally new applications, leaving no limit to the imagination. To drive the mobile robot from its initial point to the target point, the robot must follow previously planned path. Many restrictions are usually imposed on the path that is being designed. These may arise from physical limitations [8], (moving) obstacles etc.

Several controllers were proposed for mobile robots with nonholonomic constraints, where the two main approaches to controlling mobile robots are posture stabilization and trajectory tracking. The aim of posture stabilization is to stabilize the robot to a reference point, while the aim of trajectory tracking is to have the robot follow a reference trajectory. For mobile robots trajectory tracking is easier to achieve than posture stabilization. This comes from the assumption that the wheel makes perfect contact with the ground, resulting in nonholonomic constraints, which means that not all the velocities are possible at a certain moment. An extensive review of nonholonomic control problems can be found in [7]. According to Brockett’s condition [2] nonholonomic systems cannot be asymptotically stabilized around equilibrium using smooth time-invariant feedback. Completely nonholonomic, driftless systems are controllable in a nonlinear sense; therefore, asymptotic stabilization can be obtained using time-varying, discontinuous or hybrid control laws. An exponentially stable, discontinuous feedback controller was proposed by [3] and the point stabilization of mobile robots via state-space exact-feedback linearization using proposed coordinates was studied in [9].

Trajectory tracking is more natural for mobile robots. Usually, the reference trajectory is obtained by using a reference robot; therefore, all the kinematic constraints are implicitly considered by the reference trajectory. The control inputs are mostly obtained by a combination of feedforward inputs, calculated from reference trajectory, and feedback control law, e.g. in [5]. Lyapunov stable time-varying state-tracking control laws were also used [11], where the system’s equations are linearised with respect to the reference trajectory, and by defining the desired parameters of the characteristic polynomial the controller parameters are calculated. The stabilization to the reference trajectory requires a nonzero motion condition. Many variations and improvements of this simple and effective state-tracking controller followed in later research.

The approach proposed in our paper is based on discrete Takagi-Sugeno fuzzy model, introduced in [12], obtained from the discrete nonlinear model of the kinematic error. Then, a classical Parallel Distributed Compensation (PDC) law [13] is computed using LMI

techniques [1]. The proposed architecture is valid for all the trajectories when their linear and angular velocities are bounded. Moreover, with this approach control law can be implemented easily in real time since it is possible to find stabilizing gains that can operate for several trajectories when their linear and angular velocities are bounded and the stability property is proven for any initial condition in a pre-specified compact set of the state space.

The main point in this paper is to discuss discretization issues of the T-S model and also to discuss the performance of the PDC control.

This paper is organized as follows. In Section 2 the tracking-error model of the mobile robot in continuous case is shown. In Section 3 several discrete versions of the error model are discussed. The T-S model is developed in Section 4. Section 5 deals with the PDC control of the mobile robot.

## 2 Continuous kinematic error-model of trajectory tracking

By taking into account the non slipping condition, the kinematic model of the mobile robot in the x-y plane can be written as follows:

$$\begin{aligned}\dot{x} &= v \cos \theta \\ \dot{y} &= v \sin \theta \\ \dot{\theta} &= w\end{aligned}\quad (1)$$

where the considered control inputs of the mobile robot  $v$  and  $w$  are the linear and the angular speed of the robot, respectively. The output variables are  $x$  and  $y$  (the robot gravity-centre position) and  $\theta$  (the angle between the speed vector and the x-axis, i.e. the robot orientation).

Fig. 1 illustrates the definition of the posture error  $e = [e_x \ e_y \ e_\theta]^T$  expressed in frame of the real robot and determined – using the actual posture  $q = [x \ y \ \theta]^T$  of the real robot and the reference posture  $q_r = [x_r \ y_r \ \theta_r]^T$  of a virtual reference robot – by the equation:

$$\begin{bmatrix} e_x \\ e_y \\ e_\theta \end{bmatrix} = \begin{bmatrix} \cos(\theta) & \sin(\theta) & 0 \\ -\sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} (q_r - q) \quad (2)$$

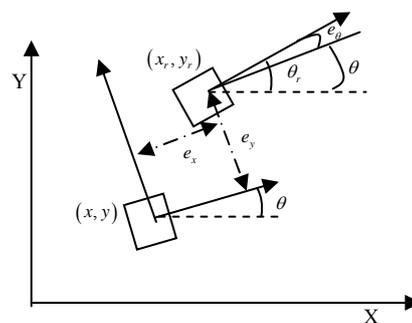


Fig. 1. Posture error

From (1) and (2) and assuming that the virtual robot has a kinematic model similar to (1), the posture error model can be written as follows [4]:

$$\begin{bmatrix} \dot{e}_x \\ \dot{e}_y \\ \dot{e}_\theta \end{bmatrix} = \begin{bmatrix} \cos e_\theta & 0 \\ \sin e_\theta & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} v_r \\ w_r \end{bmatrix} + \begin{bmatrix} -1 & e_y \\ 0 & -e_x \\ 0 & -1 \end{bmatrix} u \quad (3)$$

where  $v_r$  is the linear reference velocity and  $w_r$  is the angular reference velocity. The control law is then defined as  $u^T = [v \ w]$ . Very often (e.g. [6]) the control is decomposed as:

$$u = \begin{bmatrix} v \\ w \end{bmatrix} = \begin{bmatrix} v_r \cos(e_\theta) + v_b \\ w_r + w_b \end{bmatrix} \quad (4)$$

Inserting the control (4) into (3), the resulting model is given by:

$$\begin{bmatrix} \dot{e}_x \\ \dot{e}_y \\ \dot{e}_\theta \end{bmatrix} = \begin{bmatrix} 0 & w_r & 0 \\ -w_r & 0 & v_r \frac{\sin e_\theta}{e_\theta} \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} e_x \\ e_y \\ e_\theta \end{bmatrix} + \begin{bmatrix} -1 & e_y \\ 0 & -e_x \\ 0 & -1 \end{bmatrix} u_B \quad (5)$$

where  $u_b^T = [v_b \ w_b]$  is the feedback signal to be defined later.

### 3 Discretization of the kinematic model

The continuous model is not suitable for the implementation. In our case the information about the posture of the robot is obtained each 33 ms and also the control is sent to the robots with the same frequency.

#### 3.1 Euler discretization

The simplest method of discretization is the Euler integration formula where the derivative of the function is replaced with the difference quotient, and the following discrete model is obtained from (5):

$$\begin{bmatrix} e_x(k+1) \\ e_y(k+1) \\ e_\theta(k+1) \end{bmatrix} = \begin{bmatrix} 1 & T w_r & 0 \\ -T w_r & 1 & T v_r \frac{\sin e_\theta}{e_\theta} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} e_x \\ e_y \\ e_\theta \end{bmatrix} + T \begin{bmatrix} -1 & e_y \\ 0 & -e_x \\ 0 & -1 \end{bmatrix} u_B \quad (6)$$

where all the signals on the right hand-side of the equation are functions of  $k$ .

#### 3.2 The exact ZOH-discretization

The exact discrete nonlinear kinematic model will be derived in this section. It is obtained on the premise of constant input signals between sampling instants  $kT$  ( $k \in \mathbb{Z}$ ) of the output, i.e. ZOH is being used at the system input:

$$\begin{aligned} v(t) &= v(k) = \text{const.}, & kT \leq t < (k+1)T \\ w(t) &= w(k) = \text{const.}, & kT \leq t < (k+1)T \end{aligned} \quad (7)$$

Let us now analyse the third equation in (1) when  $kT \leq t < (k+1)T$ :

$$\begin{aligned} \int_{kT}^t \dot{\theta} dt &= w(k) \int_{kT}^t dt = w(k)(t - kT) \\ \theta(t) &= \theta(k) + w(k)(t - kT) \end{aligned} \quad (8)$$

Note that the functional dependence on  $k$  or  $t$  is not used very formally in the text, i.e.  $\theta(\cdot)$  does not have any meaning.

The orientation of the robot changes piece-wise linearly and it is possible to analytically determine the position of the robot in the next sampling instant based on the posture and the control input in the current sampling instant. The equations for the position can be integrated:

$$\begin{aligned} \int_{kT}^{(k+1)T} \dot{x} dt &= v(k) \int_{kT}^{(k+1)T} \cos(\theta(t)) dt = \\ &= v(k) \int_{kT}^{(k+1)T} \cos(\theta(k) + w(k)(t - kT)) dt \\ \int_{kT}^{(k+1)T} \dot{y} dt &= v(k) \int_{kT}^{(k+1)T} \sin(\theta(t)) dt = \\ &= v(k) \int_{kT}^{(k+1)T} \sin(\theta(k) + w(k)(t - kT)) dt \end{aligned} \quad (9)$$

Analytical solution for  $x(k+1)$  is:

$$\begin{aligned} x(k+1) &= x(k) + \frac{v(k)}{w(k)} (\sin(\theta(k) + w(k)T) - \sin(\theta(k))) \\ &= x(k) - \frac{v(k)}{w(k)} (1 - \cos(w(k)T)) \sin(\theta(k)) + \\ &\quad + \frac{v(k)}{w(k)} \sin(w(k)T) \cos(\theta(k)) \end{aligned} \quad (10)$$

Similarly the model for  $y(k+1)$  can be obtained:

$$\begin{aligned} y(k+1) &= y(k) + \frac{v(k)}{w(k)} (1 - \cos(w(k)T)) \cos(\theta(k)) \\ &\quad + \frac{v(k)}{w(k)} \sin(w(k)T) \sin(\theta(k)) \end{aligned} \quad (11)$$

The discrete model of the mobile robot is completed by the model for  $\theta(k+1)$  obtained from (8):

$$\theta(k+1) = \theta(k) + Tw(k) \quad (12)$$

The reference model for the mobile robot is the same as the model (10), (11), (12), only the input signals are  $v_r(k)$  and  $w_r(k)$ :

$$\begin{aligned} x_r(k+1) &= x_r(k) - \frac{v_r(k)}{w_r(k)} (1 - \cos(w_r(k)T)) \sin(\theta_r(k)) \\ &\quad + \frac{v_r(k)}{w_r(k)} \sin(w_r(k)T) \cos(\theta_r(k)) \\ y_r(k+1) &= y_r(k) + \frac{v_r(k)}{w_r(k)} (1 - \cos(w_r(k)T)) \cos(\theta_r(k)) \\ &\quad + \frac{v_r(k)}{w_r(k)} \sin(w_r(k)T) \sin(\theta_r(k)) \end{aligned} \quad (13)$$

$$\theta_r(k+1) = \theta_r(k) + Tw_r(k)$$

Taking into account (2), (10), (11), (12), and (13) the following nonlinear discrete model is obtained:

$$\begin{aligned} e_x(k+1) &= e_x \cos(wT) + e_y \sin(wT) - \frac{v_r}{w_r} \sin(wT - 2w_r T - e_\theta) \\ &\quad + \frac{v_r}{w_r} \sin(wT - w_r T - e_\theta) - \frac{v_r}{w_r} \sin(wT) \\ e_y(k+1) &= -e_x \sin(wT) + e_y \cos(wT) - \frac{v_r}{w_r} \cos(wT - 2w_r T - e_\theta) \\ &\quad + wT \cos(wT - w_r T - e_\theta) - \frac{v_r}{w_r} (1 - \cos(wT)) \\ e_\theta(k+1) &= e_\theta(k) - Tw(k) + Tw_r(k) \end{aligned} \quad (14)$$

where the explicit dependence on  $k$  is omitted in the right hand-side of the equations to make them clearer. Introducing the control (4) into (14) a very complex model is obtained. The equations of the resulting model with  $v_b = 0$  and  $w_b = 0$  depend linearly on  $e_x(k)$  and  $e_y(k)$ , so it is very simple to put it to the matrix form:

$$e(k+1) = \begin{bmatrix} \cos(w_r T) & \sin(w_r T) & \frac{v_r \sin(e_\theta)(\cos(w_r T)-1)}{w_r e_\theta} \\ -\sin(w_r T) & \cos(w_r T) & \frac{v_r \sin(e_\theta)\sin(w_r T)}{w_r e_\theta} \\ 0 & 0 & 1 \end{bmatrix} e(k) \quad (15)$$

where  $e^T(k) = [e_x(k) \ e_y(k) \ e_\theta(k)]$ . It needs to be stressed here that (15) was not obtained by linearization of the nonlinear model. Actually, all the nonlinear dependencies are kept, therefore the model is exact. The solution for the input part is much more nonlinear and only approximate solution for the  $B$  matrix can be derived (the approximation is based on the premise of small inputs):

$$B_z = T \begin{bmatrix} -\frac{\sin(w_r T)}{w_r T} & b_{z12} \\ \frac{\cos(w_r T)-1}{w_r T} & b_{z22} \\ 0 & -1 \end{bmatrix}$$

$$b_{z12} = -e_x \sin(w_r T) + e_y \cos(w_r T) + \frac{v_r \cos(e_\theta)(1-\cos(w_r T)) - v_r \cos(w_r T + e_\theta)}{w_r} + \frac{v_r \cos(e_\theta)\sin(w_r T)}{w_r^2 T} \quad (16)$$

$$b_{z22} = -e_x \cos(w_r T) - e_y \sin(w_r T) + \frac{-v_r \cos(e_\theta)\sin(w_r T) - v_r \sin(w_r T + e_\theta) + v_r \sin(e_\theta)}{w_r} + \frac{v_r \cos(e_\theta)(1-\cos(w_r T))}{w_r^2 T}$$

The error-model obtained from (15) and (16)

$$e(k+1) = A_z e(k) + B_z u_b(k) \quad (17)$$

where  $u_b^T(k) = [v_b(k) \ w_b(k)]$  is very complex for the realization of the Takagi-Sugeno model obtained by sector nonlinearity approach [13]. This is due to the high number of nonlinearities in matrices  $A_z$  (4) and  $B_z$  (4). Eight nonlinearities means that the T-S model would have  $2^8=256$  fuzzy rules and the number of the LMIs would be in the range of  $2^{16}$ .

### 3.3 The simplified ZOH-discretization

In order to simplify the nonlinear model from the previous subsection and reduce the number of nonlinearities the following simplifications were introduced into (15) and (16):

$$\begin{aligned} \cos(w_r T) &\approx 1 \\ \sin(w_r T) &\approx w_r T \end{aligned} \quad (18)$$

The matrix  $A_z$  of the resulting model is the same as in the Euler model (6), while the matrix  $B_z$  becomes:

$$B_z = T \begin{bmatrix} -1 & e_y - e_x w_r T + v_r T \sin e_\theta \\ 0 & -e_x - e_y w_r T - 2v_r T \cos e_\theta \\ 0 & -1 \end{bmatrix} \quad (19)$$

The simplified model possesses similar complexity as the Euler one since the number of nonlinearities for the T-S model is 4 (2 in the matrix  $A_z$  and 2 in the matrix  $B_z$ ).

### 3.4 Comparison of individual models

The models presented in subsections 3.1, 3.2 and 3.3 are compared in this subsection. The comparison means here that the elements of matrices  $A_z$  and  $B_z$  are compared by calculating their absolute difference.

It is very easy to see that the difference between  $A_z$  matrices is the highest when  $w_r$  and  $T$  are the highest while  $e_\theta = 0$ . For the matrix  $B_z$  the highest difference was obtained by using numerical methods. In this analysis the search is limited to the following set:  $|e_x| \leq 0.1, |e_y| \leq 0.1, |e_\theta| \leq \frac{\pi}{2}, 0 \leq v_r \leq 1, |w_r| \leq 2$ . The results are shown in Tab. 1. The error always means maximum absolute difference between the ‘‘Euler’’ model (section 3.1) or the ‘‘simplified’’ model (section 3.3) and the ‘‘exact’’ nonlinear model (section 3.2). Each row shows the values where the error is the biggest. This means that  $B_{12\text{Euler}}$  and  $B_{12\text{simplified}}$  are not analysed in the same point of the space  $(e_x, e_y, e_\theta, v_r, w_r)$ . Only the cases where the absolute error is the biggest are shown.

The analysis shows that the only two big (relative) differences occur in the case of the elements  $B_{12}$  and  $B_{22}$  if the Euler approximation is used (in both cases the approximations are more than the factor 2 too big) while in the case of the ‘‘simplified’’ model the error is low.

Tab. 1. Worst case elements of the matrices

| Matrix Element            | exact value | Approx.  | max. error          |
|---------------------------|-------------|----------|---------------------|
| $A_{11}, A_{22}$          | 0.99782     | 1        | 0.00218             |
| $A_{12}, -A_{21}$         | 0.06595     | 0.06600  | $4.8 \cdot 10^{-5}$ |
| $A_{13}$                  | -0.00109    | 0        | 0.00109             |
| $A_{23}$                  | 0.03298     | 0.03300  | $2.4 \cdot 10^{-5}$ |
| $B_{11}$                  | -0.99927    | -1       | $7.3 \cdot 10^{-4}$ |
| $B_{21}$                  | -0.03298    | 0        | 0.03298             |
| $B_{12\text{Euler}}$      | -0.00199    | -0.00330 | 0.00131             |
| $B_{12\text{simplified}}$ | 0.00330     | 0.00330  | $2.8 \cdot 10^{-7}$ |
| $B_{22\text{Euler}}$      | 0.00144     | 0.00330  | 0.00186             |
| $B_{22\text{simplified}}$ | -0.00494    | -0.00549 | $5.4 \cdot 10^{-4}$ |

The Euler model (especially its matrix  $B$ ) is therefore not very suitable for the control design. It is preferable to use the ‘‘simplified’’ error model. It is also possible to use some hybrid model while still keeping the number of nonlinear functions in the T-S model equal to 4. Obviously, three nonlinear functions (for  $A_{23}$ ,  $B_{12}$ , and  $B_{22}$ ) can be used directly from the exact model, the fourth one can be  $\sin w_r T$  instead of  $w_r T$  (The approximation of the  $\cos w_r T$  term is worse, but it would add another nonlinearity.) It is also possible to approximate the element  $B_{21}$  without increasing the number of nonlinearities:

$$\frac{\cos(w_r T)-1}{w_r T} \approx -\frac{\sin w_r T}{2} \left[ -\frac{w_r^3 T^3}{24} + \dots \right] \quad (20)$$

In the simplified model 0 is used as an approximation (the error would be  $O(T)$  instead of  $O(T^3)$ ).

#### 4 Takagi-Sugeno model of the robot

The discrete TS models are represented through the following polytopic form [12]:

$$e(k+1) = \sum_{i=1}^r h_i(z(k))(A_i e(k) + B_i u(k)) \quad (21)$$

In order to construct the model the approach with sector nonlinearity will be used [13]. This means that the nonlinearities have to be taken from the nonlinear model and used in the premise vector  $z(k)$ . The vector  $z(k)$  in our case is:

$$z(k) = \begin{bmatrix} \sin w_r T \\ \frac{v_r \sin(e_\theta) \sin(w_r T)}{w_r e_\theta} \\ b_{z12} \\ b_{z22} \end{bmatrix} \quad (22)$$

The matrices  $A_z$  and  $B_z$  are:

$$A_z = \begin{bmatrix} 1 & z_1 & 0 \\ -z_1 & 1 & z_2 \\ 0 & 0 & 1 \end{bmatrix} \quad B_z = T \begin{bmatrix} -1 & z_3 \\ -\frac{1}{2} z_1 & z_4 \\ 0 & -1 \end{bmatrix} \quad (23)$$

Now we have to find minimum and maximum values of the 4 nonlinear functions:

$$z_{l\min} < z_l < z_{l\max} \quad l = 1, 2, 3, 4 \quad (24)$$

The number of rules is  $r = 2^4 = 16$ . The matrices of the model are:

$$A_i = \begin{bmatrix} 1 & \varepsilon_i^1 & 0 \\ -\varepsilon_i^1 & 1 & \varepsilon_i^2 \\ 0 & 0 & 1 \end{bmatrix} \quad B_i = T \begin{bmatrix} -1 & \varepsilon_i^3 \\ -\frac{1}{2} \varepsilon_i^1 & \varepsilon_i^4 \\ 0 & -1 \end{bmatrix} \quad i = 1 \dots 16 \quad (25)$$

where

$$\begin{aligned} \varepsilon_i^1 &= \begin{cases} z_{1\min} & \text{for } 1 \leq i \leq 8 \\ z_{1\max} & \text{else} \end{cases} \\ \varepsilon_i^2 &= \begin{cases} z_{2\min} & \text{for } 1 \leq i \leq 4 \text{ and } 9 \leq i \leq 12 \\ z_{2\max} & \text{else} \end{cases} \\ \varepsilon_i^3 &= \begin{cases} z_{3\min} & \text{for } i \in \{3, 4, 7, 8, 11, 12, 15, 16\} \\ z_{3\max} & \text{else} \end{cases} \\ \varepsilon_i^4 &= (-1)^{i+1} \end{aligned} \quad (26)$$

#### 5 PDC control of the robot

In order to stabilize the discrete TS fuzzy model (21), a PDC (Parallel Distributed Compensation) control law is used [13]:

$$u_B(k) = -\sum_{i=1}^r h_i(z(k)) F_i e(k) = -F_z e(k) \quad (27)$$

Several results concerning the stability of the T-S model with the PDC controllers exist. The problem is often solved within the LMI framework.

Here the solution that tries to optimise the decay rate of the system will be used [13]:

$$\begin{aligned} &\text{minimize } \beta \\ &\text{subject to} \\ &\mathbf{X} > \mathbf{0}, \mathbf{Y} \geq \mathbf{0}, \end{aligned} \quad (28)$$

$$\begin{aligned} &\begin{bmatrix} \beta \mathbf{X} - (r-1)\mathbf{Y} & \mathbf{X} \mathbf{A}_i^T - \mathbf{M}_i^T \mathbf{B}_i^T \\ \mathbf{A}_i \mathbf{X} - \mathbf{B}_i \mathbf{M}_i & \mathbf{X} \end{bmatrix} > \mathbf{0}, \\ &\begin{bmatrix} \beta \mathbf{X} + \mathbf{Y} & \frac{1}{2}(\mathbf{A}_i \mathbf{X} + \mathbf{A}_j \mathbf{X} - \mathbf{B}_i \mathbf{M}_j - \mathbf{B}_j \mathbf{M}_i)^T \\ \frac{1}{2}(\mathbf{A}_i \mathbf{X} + \mathbf{A}_j \mathbf{X} - \mathbf{B}_i \mathbf{M}_j - \mathbf{B}_j \mathbf{M}_i) & \mathbf{X} \end{bmatrix} \geq \mathbf{0} \\ &i < j \text{ subject to } h_i \cap h_j = \emptyset \end{aligned}$$

The above generalized eigen value problem can be solved. The results are optimal decay rate that has to satisfy  $0 \leq \beta < 1$  and

$$\mathbf{F}_i = \mathbf{M}_i \mathbf{X}^{-1} \quad (29)$$

The problem is that the LMI Toolbox in Matlab cannot solve the LMIs with the ' $\geq$ '. In this case also the ' $>$ ' can be used instead. The other problem is that numerical problems often cause that the system is stable although decay rate shows instability. This problem can be partly overcome if a new variable is introduced:

$$\gamma = \beta - 1 \quad (30)$$

The algorithm finds the solution for  $\gamma < 0$  easier although the decay rate itself does not show the actual decay rate. This is of course due to a very conservative approach.

The "optimal" results are unusable because the control system is too quick. This problem can be solved by using the constraint on the input [13]. The latter is also very conservative, and the control needs some tuning before the use.

Simulation results of the tracking are shown in Figs. 2, 3, and 4.

A lot of improvements in the sense of the optimized LMI solutions exist [14], but these were not in the focus of this paper.

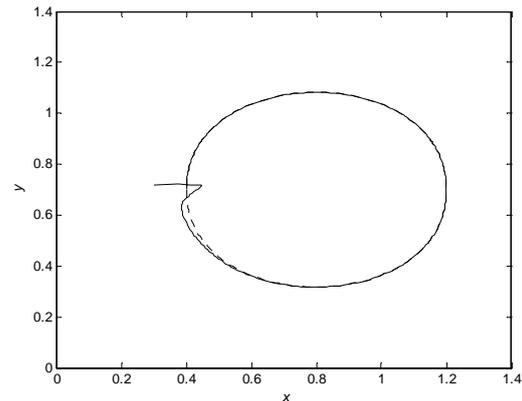


Fig. 2. The reference trajectory (dashed) and the actual one (solid) in the x-y plane

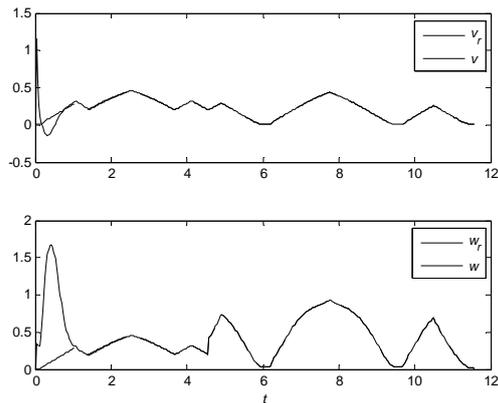


Fig. 3. The linear (upper figure) and the angular (lower figure) velocities with respect to time

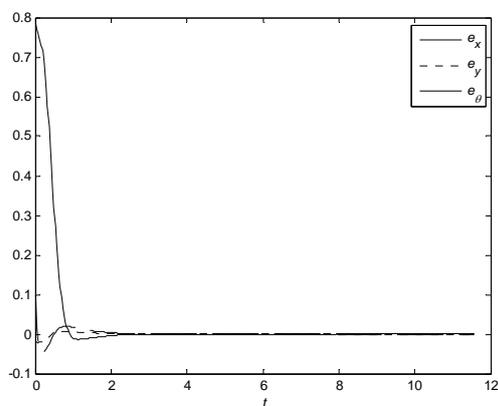


Fig. 4. Convergence of the errors with respect to time

## 6 Conclusion

This paper deals with Takagi-Sugeno modelling and control of nonholonomic mobile robots. The nonlinear tracking error-model is solved analytically under the premise of ZOH present at the system input. The nonlinear discrete model is developed. Several discretization issues are discussed and the modelling errors are analysed. It is shown that the model obtained by the Euler integration method possesses big errors in some cases and it should not be used when we deal with large sample times. Models of similar complexity result in much better precision. The sector nonlinearity approach is used for constructing the Takagi-Sugeno model. The control is designed in the LMI framework. Some performance issues are discussed on the simulation cases.

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